

### Exploring Es6

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### Exploring Es6 - The Forward

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About ECMAScript 6 (ES6) 1.1 TC39 (Ecma Technical Committee 39) 1.2 How ECMAScript 6 was designed 1.3 JavaScript versus ECMAScript 1.4 Upgrading to ES6 1.5 Goals for ES6 1.6 Categories of ES6 features 1.7 A brief history of ECMAScript 2. FAQ: ECMAScript 6

### Exploring ES6 by Axel Rauschmayer [Leanpub PDF/iPad/Kindle]

On the "Exploring ES6" homepage<sup>3</sup>, there are links to a form for submitting errata and to a list with submitted errata. Glossary and conventions • Receiver (of a method call): Given a method call obj.m (...), obj is the receiver of the method call and accessible via this inside the method.

### Exploring ES6 - Upgrade to the next version of JavaScript ...

Exploring ES6, by Dr. Axel Rauschmayer, covers ECMAScript 6 in depth, but is structured so that you can also quickly get an overview if you want to. This book not only tells you how ES6 works, it also tells you why it works the way it does. In order to understand this book, you should already know JavaScript. Book Description

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In the end, Exploring ES6 is a great book, offering insights both large and small. It's definitely more information than I could absorb in a single pass. At the very least, I need to re-read that chapter on Generators and Proxies. If you really want to dig into how ES6 works, I highly recommend it.

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Setting up ES6. Using and configuring Babel 6 in web browsers and on Node.js. Exploring ReasonML and functional programming. ReasonML is probably the FP language that is easiest to learn for JavaScript programmers (and therefore a good way to get started with FP):

### Exploring JS: JavaScript books for programmers

Exploring ES6 JavaScript ES5 Speaking JavaScript: An In-Depth Guide for Programmers Exploring ES6

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### GitHub - iugo/exploring-es6: Exploring ES6

ECMAScript 6 (ES6), also known as ECMAScript 2015, brings new functionality and features to the table that developers have been wanting for a long time. The wait is over, and with help from ECMAScript 6 Succinctly by Matthew Duffield, you can now develop all of these features.

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Exploring ES6 is available online for free in HTML form or as PDF/ePub/MOBI for a suggested price. ES6 was voted today by Ecma International. More details in the post, ECMAScript 2015 Has Been...

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ES6: JS has shown great progress in the recent years starting from 2015 by releasing ES6 version. With this release, Javascript has made a big achievement in making a developers life easy and reached the expectations of a modern programming language. Even after 4 years of the release, many newbies to JS are not so familiar with all the versions.

### ES5, ES6, ES7, ES8, ES9: What's new in each Version of ...

"JavaScript Allongé" explores programming in JavaScript from the fundamentals up to advanced concepts such as generators and class mixins. "Exploring ES6" takes a different approach, focusing on the language itself. Taken together, they teach the latest JavaScript ideas in both depth and breadth. These books have a combined suggested price of

### ES6: from Fundamentals to Features - Leanpub

ES6 aims to keep JavaScript accessible for casual developers, even after adding so many new features. This book will provide step-by-step instructions on how to apply ES6 features instead of old JavaScript hacks and methods. The book will start by introducing all the built-in objects of ES6 and how to create ES6 custom Iterators.

### Learning ECMAScript 6 by Narayan Prusty, Paperback ...

An ES2016 decorator is an expression which returns function and can take a target, name and property

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descriptor as arguments. You apply it by prefixing the decorator with an `@` character and...

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ES6 gives a vast makeover to JavaScript by adding new syntaxes and APIs to write complex applications and libraries that are easier to debug and maintain. ES6 aims to keep JavaScript accessible for casual developers, even after adding so many new features.

### **Amazon.com: Learning ECMAScript 6 eBook: Prusty, Narayan ...**

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Like it or not, JavaScript is everywhere these days—from browser to server to mobile—and now you, too, need to learn the language or dive deeper than you have. This concise book guides you into and through JavaScript, written by a veteran programmer who once found himself in the same position. Speaking JavaScript helps you approach the language with four standalone sections. First, a quick-start guide teaches you just enough of the language to help you be productive right away. More experienced JavaScript programmers will find a complete and easy-to-read reference that covers each language feature in depth. Complete contents include: JavaScript quick start: Familiar with object-oriented programming? This part helps you learn JavaScript quickly and properly. JavaScript in depth: Learn details of ECMAScript 5, from syntax, variables, functions, and object-oriented programming to regular expressions and JSON with lots of examples. Pick a topic and jump in. Background: Understand JavaScript's history and its relationship with other programming languages. Tips, tools, and libraries: Survey existing style guides, best practices, advanced techniques, module systems, package managers, build tools, and learning resources.

There's no doubt that the JavaScript ecosystem changes fast. Not only are new tools and frameworks introduced and developed at a rapid rate, the language itself has undergone big changes with the

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introduction of ES2015 (aka ES6). Understandably, many articles have been written complaining about how difficult it is to learn modern JavaScript development these days. We're aiming to minimize that confusion with this set of books on modern JavaScript. This book provides an introduction to many of the powerful new JavaScript language features that were introduced in ECMAScript 2015, as well as features introduced in ECMAScript 2016 and 2017. It also takes a look at the features planned for ECMAScript 2018 in this rapidly evolving language. It contains: New Keywords: let and const by Aurelio de Rosa Using Map, Set, WeakMap, WeakSet by Kyle Pennell New Array.\* and Array.prototype.\* Methods by Aurelio de Rosa New String Methods by Aurelio de Rosa New Number Methods by Aurelio de Rosa ES6 Arrow Functions: Fat and Concise Syntax in JavaScript by Kyle Pennell Symbols and Their Uses by Nilson Jacques How to Use Proxies by Craig Buckler Destructuring Assignment by Craig Buckler ES6 Generators and Iterators: a Developer' Guide by Byron Houwens Object-oriented JavaScript: A Deep Dive into ES6 Classes by Jeff Mott Understanding ES6 Modules by Craig Buckler An Overview of JavaScript Promises by Sandeep Panda JavaScript Decorators: What They Are and When to Use Them by Graham Cox Enhanced Object Literals by Craig Buckler Introduction to the Fetch API by Ludovico Fischer ES6 (ES2015) and Beyond: Understanding JavaScript Versioning by James Wright What's New in ES2017: Async Functions, Improved Objects, and More by Craig Buckler What's New in ES2018 by Craig Buckler This book is for all front-end developers who wish to improve their JavaScript skills. You'll need to be familiar with HTML and CSS and have a reasonable level of understanding of JavaScript in order to follow the discussion.

ECMAScript 6 represents the biggest update to the core of JavaScript in the history of the language. In Understanding ECMAScript 6, expert developer Nicholas C. Zakas provides a complete guide to the object types, syntax, and other exciting changes that ECMAScript 6 brings to JavaScript. Every chapter is packed with example code that works in any JavaScript environment so you'll be able to see new features in action. You'll learn: \*How ECMAScript 6 class syntax relates to more familiar JavaScript concepts \*What makes iterators and generators useful \*How arrow functions differ from regular functions \*Ways to store data with sets, maps, and more \*The power of inheritance \*How to improve asynchronous programming with promises \*How modules change the way you organize code Whether you're a web developer or a Node.js developer, you'll find Understanding ECMAScript 6 indispensable on your journey from ECMAScript 5 to ECMAScript 6.

This book makes JavaScript less challenging to learn for newcomers, by offering a modern view that is as consistent as possible. Highlights: Get started quickly, by initially focusing on modern features. Test-driven exercises and quizzes available for most chapters (sold separately). Covers all essential features of JavaScript, up to and including ES2019. Optional advanced sections let you dig deeper. No

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prior knowledge of JavaScript is required, but you should know how to program.

Learn ES6 best practices for code optimization and organization and walk through practical, common examples of how to implement complete components of your applications. While this book covers the basic concepts of modern JavaScript, it primarily focuses on the new syntax, data-types, functionalities, and everything else that's new in ES6, the latest standard of JavaScript. You'll examine how to use ES6 in functional programming and explore the new more modular and object-oriented approach to JavaScript. This book will help you sharpen and upgrade your JavaScript language skills so you to easily explore modern ES6 based frameworks or libraries such as ReactJS, ReactNative, Angular4 and Vue.js. ES6 for Humans is a complete guide to writing ES6 and will enable you to start taking advantage of this exciting new version of JavaScript. What You'll Learn Use all the new features added to JavaScript Compare ES5 and ES6 in varied situations Refresh your core JavaScript fundamentals Understand the modular and object-oriented approach to JavaScript Who this Book Is For Any Javascript developer who wants to fully understand and dive into the new features of ES6/ES2015. Developers with some background in programming, preferably in JavaScript. A basic understanding of coding concepts and exposure to object-oriented programming is expected.

No matter how much experience you have with JavaScript, odds are you don't fully understand the language. As part of the "You Don't Know JS" series, this compact guide focuses on new features available in ECMAScript 6 (ES6), the latest version of the standard upon which JavaScript is built. Like other books in this series, You Don't Know JS: ES6 & Beyond dives into trickier parts of the language that many JavaScript programmers either avoid or know nothing about. Armed with this knowledge, you can achieve true JavaScript mastery. With this book, you will: Learn new ES6 syntax that eases the pain points of common programming idioms Organize code with iterators, generators, modules, and classes Express async flow control with Promises combined with generators Use collections to work more efficiently with data in structured ways Leverage new API helpers, including Array, Object, Math, Number, and String Extend your program's capabilities through meta programming Preview features likely coming to JS beyond ES6

JavaScript is no longer to be feared or loathed - the world's most popular and ubiquitous language has evolved into a respectable language. Whether you're writing frontend applications or server side code, the phenomenal features from ES6 and beyond - like the rest operator, generators, destructuring, object literals, arrow functions, modern classes, promises, async, and metaprogramming capabilities - will get you excited and eager to program with JavaScript. You've found the right book to get started quickly

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and dive deep into the essence of modern JavaScript. Learn practical tips to apply the elegant parts of the language and the gotchas to avoid. JavaScript is a black swan that no one, including the author of the language, thought would become a popular and ubiquitous language. Not long ago, it was the most hated and feared language you could use to program the web. JavaScript ES6 and beyond has gone through a significant makeover. Troublesome features have been replaced with better, elegant, more reliable alternatives. This book includes many practical examples and exercises to help you learn in depth. It will not bore you with idiosyncrasies and arcane details intended for bad interview questions. Instead, it takes you into key features that you can readily use in your day-to-day projects. Whether you program the frontend or the server side, you can now write concise, elegant, and expressive JavaScript with newer features like default parameters, template literals, rest and spread operators, destructuring, arrow functions, and generators. Take it up a notch with features like infinite series, promises, async, and metaprogramming to create flexible, powerful, and extensible libraries. While the evolved features of the language will draw you in, the hundreds of examples in this book will pin the concepts down, for you to use on your projects. Take command of modern JavaScript and unlock your potential to create powerful applications. What You Need: To try out the examples in the book you will need a computer with Node.js, a text editor, and a browser like Chrome installed in it.

Explore the Underscore.js library by example using a test-driven development approach About This Book Understand and learn to apply functional programming principles using the built-in functions of Underscore.js Leverage and reuse Underscore.js-based code to create code that targets client, server, or database contexts Take Underscore.js further by reusing code between client and server and by learning about other closely related libraries Who This Book Is For If you are a developer with fundamental JavaScript knowledge and want to use modern JavaScript libraries to extend your functional programming skills, then Underscore.js is an important library you should be familiar with. What You Will Learn Reference and call Underscore.js functions using a modern JavaScript development workflow Apply Underscore.js to JavaScript arrays, objects, and functions Take advantage of object-oriented or functional programming techniques with Underscore.js Leverage Underscore.js to create code that targets client, server, or database contexts Extend Underscore.js functionality with other closely related libraries Reuse Underscore.js-based code between client and server applications Prepare for the upcoming JavaScript standard ECMAScript 6 and support older browsers In Detail Underscore.js is one of the most popular modern JavaScript libraries used for functional programming. It can be used as a base for building complex JavaScript applications in a sustainable manner and for building other JavaScript libraries. It embraces functional programming principles but is not opinionated and can be used with imperative, object-oriented, functional, or other programming styles. This book explores how to use

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Underscore.js to power your code and understand modern JavaScript development concepts while applying a lightweight and efficient workflow to build applications. The book starts with an incremental Underscore.js introduction by exploring key JavaScript concepts. You will then explore the basic features of Underscore.js in action and establish a lightweight development workflow that allows the provided examples to be guided by tests. The book then covers the functionality of Underscore.js with in-depth examples and explanations for understanding and applying the Underscore.js API. You'll also learn how to use Underscore.js as a base for your own modules and libraries within an object-oriented or functional programming style, and will be able to explore Underscore.js use cases in different environments. Eventually, you'll learn about libraries that are closely related with Underscore.js, how to share code between client and server, and how to prepare for the upcoming JavaScript standard ECMAScript 6. **Style and approach** This book takes an example-driven approach to describing some of the essential JavaScript concepts and practices that are useful for building sustainable applications.

Simply ES6 is a great book for people who love JavaScript and everything to do with it. This book contains lessons on ES6 for both novice and advanced JavaScript practitioners, Web-developers, React-Native users, and everyone else who uses JavaScript. No matter where you stand, if you read this book you will learn something that will help you improve your JavaScript skills. This is a great book for you if you are a few months into your web-development training. This book will save you years and years of frustrated lessons. The lessons are well structured, each section begins with a brief introduction, followed by tons of examples to follow and play with; and each chapter ends with a practice project explained in extensive detail, followed by a summary of that chapter to really condense the skills learned. If you love JavaScript then this book is for you! If you want to master JavaScript then this book is for you! The 2nd Edition includes significant updates, 2 new chapters were added for Building CLI programs with ES6, and Introduction to Machine Learning, AI, Data Science, Robotics, TensorFlow, Hardware Programming with JavaScript.

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